

Amendments To The Claims:

Please amend the claims as shown.

1 – 24. (Canceled)

25. (Currently Amended) A method for programming and/or executing a program[[s]] for an industrial automation system[[s]], comprising:

providing a computer unit with input aids, output aids and a display device, having modules and functions respectively representing sub-tasks of an automation solution being modeled and/or created using the input aids and optionally the display device, having the modules and functions being structured and networked using the input aids and optionally the display device as to form at least one hierarchical tree as a machine-independent program,

wherein loading the machine-independent program is loaded in the form of a the at least one hierarchical tree into the corresponding components of the automation system, wherein and the corresponding components of the automation system execute the or each machine-independent program present in the form of at least one the at least one hierarchical tree with the aid of at least one object machine assigned to the corresponding components of the automation system, and wherein the at least one object machine provides operators and objects from which the machine-independent program is provided in the form of the at least one hierarchical tree; and

during or after loading of the machine-independent program, instantiating the operators using the at least one object machine into corresponding components of the automation system; and

converting the symbolic representation of the hierarchical tree to physical addresses to generate a loadable program in the form of an executable program or operator tree.

26. (Canceled)

27. (Currently Amended) The method according to claim 25, wherein the objects of the machine-independent program is are present in the form of at least one hierarchical object or operator tree in the corresponding components of the automation system and is are processed interpretatively.

28. (Currently Amended) The method according to claim 25 27, wherein the machine-independent program is present in the form of at least one object or operator tree with a structure equivalent or similar to the representation of the program in the or each display device.

29. (Previously Presented) The method according to claim 25, wherein the machine-independent program is loaded into the corresponding components of the automation system using a machine-independent, symbolic representation of the hierarchical tree.

30. (Previously Presented) The method according to claim 29, wherein the machine-independent and symbolic representation of the hierarchical tree is in the form of a byte code or a markup language such as extended markup language.

31. (Previously Presented) The method according to claim 25, wherein the object machine is configured as a real-time object machine with deterministic response and cycle times.

32-33. (Canceled) .

34. (Currently Amended) The method according to claim 25, wherein the object machine is implemented as a function unit that is closed and that processes the hierarchical tree to the a runtime.

35. (Currently Amended) The method according to claim 25 27, wherein the object machine is implemented in a distributed manner as at least one object, with the hierarchical object or operator tree processing itself.

36. (Previously Presented) The method according to claim 25, wherein the modules and functions are assigned model information and/or meta-information using the input aids and/or the display device.

37. (Currently Amended) The method according to claim 25 27, wherein the objects of the machine-independent program present as a hierarchical object or operator tree are assigned a collection of infrastructure services or infrastructure functions that access the objects ~~or metadata via containers assigned to the objects in a generic manner so such that an infrastructure service or an infrastructure function can be used by all the objects and is applicable to all objects with metadata.~~

38. (Currently Amended) A device for ~~programming and/or executing a~~ program[[s]] for an industrial automation system[[s]], comprising:  
at least one computer unit with input aids, output aids and a display device;  
a component for modeling and/or creating modules and functions, which respectively represent the sub-tasks of an automation solution;  
a component for structuring the modules and functions and for networking the same, to form at least one hierarchical tree as at least one machine-independent program; and  
a component to load the or each machine-independent program in the form of the at least one hierarchical tree into the corresponding components of the automation system with the corresponding components of the automation system executing the machine-independent program present in the form of the at least one hierarchical tree, wherein at least one object machine is assigned to the corresponding components of the automation system to execute the machine-independent programs, and wherein the at least one object machine provides operators and objects from which the machine-independent program is provided in the form of the hierarchical tree;

a component to instantiate the operators using the at least one object machine during or after the loading of the machine-independent program into corresponding components of the automation system; and

a component to convert the symbolic representation of the at least one hierarchical tree to physical addresses to generate a loadable program in the form of an executable program or operator tree.

39. (Canceled).

40. (Previously Presented) The device according to claim 38, wherein the machine-independent program is present in the form of at least one object or operator tree with a structure equivalent or similar to the representation of the program in the display device.

41. (Currently Amended) The device according to claim 39 38, wherein the at least one object machine is configured as a real-time object machine with deterministic response and cycle times.

42. (Canceled)

43. (Previously Presented) The device according to claim 38, further comprising a device for assigning model information and/or meta-information to the modules and functions.

44. (Currently Amended) The device according to claim 38, wherein the object machine is implemented as a function unit that is closed and processes the or each hierarchical tree to the a runtime.

45. (Previously Presented) The device according to claim 38, wherein the object machine is implemented in a distributed manner as at least one object, with the hierarchical object or operator tree processing itself.

46. (Currently Amended) The device according to claim 38, wherein the objects of the machine-independent program present as a hierarchical object or operator tree are assigned a collection of infrastructure services or infrastructure functions that access the objects via the containers assigned to the objects so such that an infrastructure service or infrastructure function can be used by all the objects.

47. (Currently Amended) A ~~Computer~~ computer program implementing a method for executing a program for an industrial automation system, comprising:

providing a computer unit with input aids, output aids and a display device, having modules and functions respectively representing sub-tasks of an automation solution being modeled and/or created using the input aids and optionally the display device, having the modules and functions being structured and networked using the input aids and optionally the display device as to form a hierarchical tree as a machine-independent program,

wherein loading the machine-independent program is loaded in the form of a the hierarchical tree into the corresponding components of the automation system, wherein and the corresponding components of the automation system execute the or each machine-independent program present in the form of at least one the hierarchical tree with the aid of at least one object machine assigned to the corresponding components of the automation system, and wherein the at least one object machine provides operators and objects from which the machine-independent program is provided in the form of the hierarchical tree; and

during or after loading of the machine-independent program, instantiating the operators using the at least one object machine into corresponding components of the automation system; and

converting the symbolic representation of the hierarchical tree to physical addresses to generate a loadable program in the form of an executable program or operator tree.